A Multilingual FrameNet-based Grammar and Lexicon for Controlled Natural Language

Formalising the Swedish Constructicon in GF



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Agenda

• FrameNet

- Aim and background
- Extraction of semantico-syntactic verb valence patterns from
 FrameNet-annotated corpora
- Generation of a FrameNet-based GF grammar and lexicon
- Case study
- Results

Constructicon

- Aim and background
- Conversion of SweCcn into GF
- Results

FrameNet (FN)

- A lexico-semantic resource based on the theory of frame semantics (Fillmore et al. 2003)
 - A semantic frame represents a cognitive, prototypical situation (scenario) characterized by frame elements (FE) – <u>semantic valence</u>
 - Frames are "evoked" in sentences by **target words lexical units** (LU)
 - FEs are mapped based on the <u>syntactic valence</u> of the LU
 - The syntactic valence patterns are derived from **FN-annotated corpora** (for an increasing number of languages)
 - FEs are split into core and non-core ones
 - Core FEs uniquely characterize the frame and syntactically tend to correspond to verb <u>arguments</u>
 - Non-core FEs are not specific to the frame and typically are <u>adjuncts</u>

BFN and SweFN

- Our experiment is based on two FNs: the original Berkeley FrameNet (BFN) and the Swedish FrameNet (SweFN)
 - We consider only those frames for which there is at least one corpus example where the frame is evoked by a verb
- BFN 1.5 (2010) defines 1,020 frames of which 559 are evoked by 3,254 verb LUs in 69,260 annotated sentences
- A SweFN development version (Dec 2014) covers 995 frames of which **660** are evoked by **2,887** verb LUs in **4,400** sentences
- SweFN, like many other FNs, mostly reuses BFN frames, hence, **BFN frames** can be seen as a semantic **interlingua**
 - A linguistically <u>motivated</u> ontology

Example frame

	Desiring					
Definition:	An EXPERIENCER desires that an EVENT occur. In some cases, the					
	EXPERIENCER is an active participant in the EVENT, and in such					
	cases the EVENT itself is often not mentioned, but rather some					
	FOCAL_PARTICIPANT which is subordinately involved.					
Core FEs:	EVENT, EXPERIENCER, FOCAL_PARTICIPANT, LOCATION_OF_EVENT					
Non-core FEs:	CAUSE, DEGREE, DURATION, MANNER, PLACE, PURPOSE_OF_EVENT,					
	REASON, ROLE_OF_FOCAL_PARTICIPANT, TIME, TIME_OF_EVENT					

Introduced in BFN, reused in SweFN

want.v..6412

Examples	Valence patterns				
40	Event	Experiencer			
(22)	VPto.Dep	NP.Ext			
14	EXPERIENCER	Focal_participant			
(10)	NP.Ext	NP.Obj			
(1)	PP[by].Dep	NP.Ext			

Some valence patterns found in BFN

e.g. "[/]_{Experiencer} do n't WANT [to deceive anyone]_{Event}"

an embedded frame

ExamplesValence patterns1EVENTEXPERIENCER(1)VB.INF.VGNN.SS2EXPERIENCERFOCAL_PARTICIPANT(2)NN.SSNN.OO

Some valence patterns found in SweFN

känna för.vb..1

e.g. "[Jag]_{Experiencer} KÄNNER FÖR [en tur på landet]_{Focal_participant}"

FrameNet and GF

- Existing FNs are not entirely formal and computational
 - We provide a limited but <u>computational</u> FN-**based** grammar and lexicon
- Grammatical Framework:
 - Separates between an abstract syntax and concrete syntaxes
 - Provides a general-purpose resource grammar library (RGL)
 - Large mono- and multilingual **lexicons** (for an increasing number of languages)
- The <u>language-independent</u> layer of FrameNet (frames and FEs) the abstract syntax
 - The <u>language-specific</u> layers (surface realization of frames and FEs; LUs) concrete syntaxes
- RGL can be used for <u>unifying</u> the syntactic types used in different FNs and for the concrete <u>implementation</u> of frames
 - FrameNet allows for <u>abstracting</u> over RGL

Relation to CNL

- Kuhn (2014) defines Controlled Natural Language (CNL) as "a constructed language that is based on a certain natural language, being more restrictive concerning lexicon, syntax, and/or semantics, while preserving most of its natural properties"
- We deviate from this definition in two aspects:
 - Our intention is to produce a reusable grammar that covers a restricted <u>subset</u> of NL instead of a grammar of a predefined <u>constructed</u> language
 - We produce a currently bilingual but potentially multilingual grammar library which is therefore not based on exactly one NL but inherently has a <u>shared</u> semantic abstract syntax
- Thus, we do **not** provide a CNL as such but a high-level API for the facilitation of the development of CNL grammars, making them more flexible – easier to modify and extend
- In a sense, we aim at bridging the gap between CNL and NL

Specific aim (1)

- Provide a <u>semantic</u> API on top of RGL to facilitate the development of GF application grammars
 - In combination with the syntactic API of RGL
 - Hiding the comparatively complex construction of <u>verb phrases</u>

mkCl person (mkVP (mkVP Live_V) (mkAdv in_Prep place))
 -- mkCl : NP -> VP -> Cl
 -- mkVP : V -> VP
 -- mkVP : VP -> Adv -> VP
 -- mkAdv : Prep -> NP -> Adv

Residence	Residence : NP -> Adv -> V -> C	1
person	NP (Resident)	
(mkAdv in_Prep place)	Adv (Location)	
Live_V_Residence	V (LU)	

Specific aim (2)

• FN-annotated knowledge bases \rightarrow multilingual verbalization

		Time	Place	Relatives	Child	
Being_born	dzimt.v	1933. gada 3. maijs	Slokas pagasts	zvejnieka ģimene	Imants Ziedonis	
		Institution	Subject	Time	Place	Student
Education_teaching	absolvēt.v	Tukuma 1. vidusskola		1952. gads	Tukums	Imants Ziedonis
Education_teaching	beigt.v	Latvijas Universitāte	vēsture un filoloģija	1959. gads		Imants Ziedonis
Education_teaching	beigt.v	Augstākais literārais []		1964. gads	Maskava	Imants Ziedonis
		Employer	Place_of_employment	Position	Time	Employee
Being_employed	redaktors.n	izdevniecība Liesma		> redaktors		Imants Ziedonis
Being_employed	sekretārs.n	Latvijas rakstnieku []		> sekretārs		Imants Ziedonis
Being_employed	loceklis.n	AP tautas izglītības []		> loceklis		Imants Ziedonis
Being_employed	loceklis.n	Latvijas Institūts		> loceklis	1998. gads	Imants Ziedonis
Being_employed	padomnieks.n			> padomnieks	1997. gads	Imants Ziedonis
Being_employed	skolotājs. <mark>n</mark>	Jūrmalas 1. vidusskola		> skolotājs		Imants Ziedonis
		Time	Prize	Rank	Competition	Competitor
Win_prize	apbalvot.v	1983. gads	Tautu draudzības []			Imants Ziedonis
Win_prize	piešķirt.v	1972. gads	Nopelniem bagātais []			Imants Ziedonis
Win_prize	piešķirt.v	1977. gads	Tautas dzejnieka goda []			Imants Ziedonis
Win_prize	saņemt.v		1991. gada barikāžu []			Imants Ziedonis

Imants Ziedonis ir dzimis 1933. gada 3. maij<u>ā</u> Slokas pagast<u>ā</u>. Imants Ziedonis was born <u>in</u> Sloka parish <u>on</u> 3 May 1933.

Outline



Extraction of frame valence patterns

- Valence patterns that are <u>shared</u> between FNs (currently, BFN and SweFN)
 - Multilingual applications
 - Cross-lingual validation
- Currently, only core FEs that make the frames unique
- Example: some shared patterns of the frame Desiring
 - Desiring/V_{Act} Experiencer/NP_{Subj} Focal_participant/Adv
 e.g., [Dexter]_{Experiencer} [YEARNED] [for a cigarette]_{Focal_participant}
 - Desiring/V2_{Act} Experiencer/NP_{Subj} Focal_participant/NP_{DObj}
 e.g., [she]_{Experiencer} [WANTS] [a protector]_{Focal_participant}
 - Desiring/VV_{Act} Event/VP Experiencer/NP_{Subj}
 e.g., [/]_{Experiencer} would n't [WANT] [to know]_{Event}
- The uniform patterns contain sufficient info for generating the grammar

1. Language- and FN-specific processing

```
<sentence ID="732945">
<text>Traders in the city want a change.</text>
<annotationSet><layer rank="1" name="BNC">
 <label start="0" end="6" name="NP0"/>
 <label start="20" end="23" name="VVB"/>
 <label start="25" end="25" name="AT0"/>
</layer></annotationSet>
<annotationSet status="MANUAL">
 <layer rank="1" name="FE">
  <label start="0" end="18" name="Experiencer"/>
  <label start="25" end="32" name="Event"/>
 </layer>
 <layer rank="1" name="GF">
  <label start="0" end="18" name="Ext"/>
  <label start="25" end="32" name="0bj"/>
 </layer>
 <layer rank="1" name="PT">
  <label start="0" end="18" name="NP"/>
  <label start="25" end="32" name="NP"/>
 </layer>
 <layer rank="1" name="Target">
  <label start="20" end="23" name="Target"/>
 </layer>
</annotationSet>
</sentence>
```

```
<sentence id="ebca5af9-e0494c4e">
```

```
<w pos="VB" ref="3" deprel="ROOT">skulle</w>
<element name="Experiencer">
 <w pos="PN" ref="4" dephead="3" deprel="SS">
  jaq
 </w>
</element>
<element name="LU">
 <w msd="VB.AKT" ref="5" dephead="3" deprel="VG">
  vilja
 </w>
</element>
<element name="Event">
 <w msd="VB.INF" ref="6" dephead="5" deprel="VG">
  ha
 </w>
 <w pos="RG" ref="7" dephead="8" deprel="DT">
  ราน
 </w>
 <w pos="NN" ref="8" dephead="6" deprel="00">
  sångare
 </w>
</element>
</sentence>
```

- Different XML schemes, POS tagsets and syntactic annotations
- Rules and heuristics for generalizing to RGL types, and for deciding the syntactic roles
- A lot of automatic annotation errors \rightarrow heuristic correction (partial)

2. Extracted sentence patterns (BFN)

Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Event_VP	long.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	<pre>Event_VP Opt_Reason_Adv</pre>	aspire.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	<pre>Opt_Time_Adv Event_VP</pre>	fancy.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Event_VP	want.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Event_VP	yearn.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Experiencer_NP. <i>Subj</i> Event_VP	aspire.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Event_NP.DObj	want.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Event_S	desire.v
Desiring	Act	Experiencer_NP.Subj	Focal_participant_Adv[after]	yearn.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Focal_participant_Adv[<i>for</i>]	yearn.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Focal_participant_Adv[<i>for</i>]	yearn.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Focal_participant_Adv	want.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Focal_participant_NP. <i>DObj</i>	want.v
Desiring	Act	<pre>Experiencer_NP.Subj</pre>	Focal_participant_NP. <i>DObj</i>	want.v
Desiring	Act	Focal_participant_N	P. <i>DObj</i> Experiencer_NP. <i>Subj</i>	crave.v
Desiring	Act	Focal_participant_N	P.DObj	want.v
Desiring	Pass	Focal_participant_N	P.Subj Experiencer_NP.DObj	desire.v
Desiring	Pass	Focal_participant_N	P.Subj Experiencer_NP.DObj	want.v

3. Summarized valence patterns (BFN)

```
Desiring : 288
   Act : 275
        Event VP Experiencer NP : 61
            Experiencer NP.Subj Event VP : 59
            Event VP Experiencer NP.Subj : 2
        Experiencer NP Focal participant NP : 61
            Experiencer NP. Subj Focal participant NP. DObj : 55
            Focal participant NP.DObj Experiencer NP.Subj : 6
        Experiencer NP Focal participant Adv : 43
            Experiencer NP.Subj Focal participant Adv[for] : 26
            Experiencer_NP.Subj Focal_participant_Adv[after] : 7
            Experiencer NP. Subj Focal participant Adv : 2
    Pass : 13
        Experiencer NP Focal participant NP : 5
            Focal participant NP.Subj Experiencer NP.DObj : 5
        . . .
```

- Normalized, ignoring the word order and prepositions (or cases)
- For the abstract syntax, we consider only the normalized patterns
- For the concrete syntax the most frequent sentence pattern of each normalized pattern

4. Pattern comparison by subsumption

- To find a <u>representative</u> yet <u>condensed</u> set of shared patterns
- Pattern *A* subsumes pattern *B* if:
 - A.frame = B.frame
 - type(A.LU) = type(B.LU)
 - A.voice = B.voice
 - $B.FEs \subseteq A.FEs$ (incl. the syntactic types and roles)
- If A subsumes B and B subsumes A then A = B
- If a pattern of FN₁ is subsumed by a pattern of FN₂, it is added to the **shared** set (and vice versa)
 - In the final set, patterns that are subsumed by other patterns are removed

P1: Apply_heat V2 Act Cook_NP.Subj Food_NP.DObj P2: Apply_heat V2 Act Cook_NP.Subj Container_Adv Food_NP.DObj P3: Apply_heat V2 Act Food_NP.DObj

P1 is subsumed by P2, P3 is subsumed by P1, P2; P1 and P3 are to be removed

Experiment series

• To roughly estimate the impact of various choices made in the extraction process, we have run a series of experiments

	BFN										SweF	N		
St	S	Valenc	e patterns	Sentend	e patterns	Corpus	examples	S	Valenc	e patterns	Sentend	ce patterns	Corpus	examples
Setting	Frame	total	per frame	total	per valence pattern	total	per sentence pattern	Frame	total	per frame	total	per valence pattern	total	per sentence pattern
0.0	556	19905	36	25696	1.3	68653	2.7	637	3395	5	3426	1.0	3688	1.1
2.0	555	16479	30	24491	1.5	66322	2.7	631	2811	4	2912	1.0	3393	1.2
2.A	551	14135	26	22115	1.6	65008	2.9	625	2704	4	2812	1.0	3275	1.2
2.В	551	5493	10	8696	1.6	65103	7.5	625	1965	3	2089	1.1	3298	1.6
3.0	506	6381	13	14393	2.3	56224	3.9	273	392	1	493	1.3	974	2.0
3.A	502	5968	12	13948	2.3	56841	4.1	266	381	1	489	1.3	952	1.9
3.B	508	3481	7	6684	1.9	63091	9.4	423	630	1	754	1.2	1963	2.6

- 0.0: Extract sentence patterns using FN-specific syntactic types ("baseline")
- 1.0: Skip examples containing few currently unconsidered syntactic types
- 2.0: Generalize syntactic types according to RGL
- 3.0: Skip once-used valence patterns (e.g., to reduce the propagation of annotation errors)
- x.A: Skip repeated FEs
- **x.B**: Skip non-core FEs and repeated FEs
- In the result, we have extracted a set of **869** shared semantico-syntactic valence patterns covering **483** frames

FrameNet-based grammar: abstract

- Frame valence patterns are represented by functions
 - Taking one or more core FEs (A-Z) and one LU as arguments
 - Returning an object of type *Clause* whose linearization type is {np: NP; vp: VP}

<pre>fun Desiring_V</pre>	:	<pre>Experiencer_NP -> Focal_participant_Adv -> V -> Clause</pre>
fun Desiring_V2	:	<pre>Experiencer_NP -> Focal_participant_NP -> V2 -> Clause</pre>
<pre>fun Desiring_V2_Pass</pre>	:	<pre>Experiencer_NP -> Focal_participant_NP -> V2 -> Clause</pre>
<pre>fun Desiring_VV</pre>	:	<pre>Event_VP -> Experiencer_NP -> VV -> Clause</pre>

- **FE**s are declared as semantic categories subcategorized by the syntactic RGL types
 - NP, VP, Adv (includes prepositional objects), S (embedded sentences), QS

cat Event_VP
cat Experiencer_NP

cat Focal_participant_NP
cat Focal_participant_Adv

FrameNet-based grammar: concrete

- The mapping from the semantic FrameNet types to the syntactic RGL types is shared for all languages
 - Linearization types are of type *Maybe* to allow for optional (empty) FEs

```
lincat Focal_participant_NP = Maybe NP
lincat Focal_participant_Adv = Maybe Adv
```

• To implement the frame functions, RGL **constructors** are applied to the arguments depending on their types and syntactic roles, and the voice

```
lin Desiring_V2 experiencer focal_participant v2 = {
    np = fromMaybe NP experiencer ;
    vp = mkVP v2 (fromMaybe NP focal_participant)
}
lin Desiring_V2_Pass experiencer focal_participant v2 = {
    np = fromMaybe NP focal_participant ;
    vp = mkVP (passiveVP v2) (mkAdv by8agent_Prep (fromMaybe NP experiencer))
}
```

FrameNet-based grammar: concrete

Verb	Voice	Arguments	Freq.	Verb	Voice	Arguments	Freq.
V2	Act	NP _{dobj} NP _{nsubj}	277	V	Act	Adv Adv Adv NP _{nsubj}	2
V	Act	Adv NP _{nsubj}	155	V2	Act	Adv Adv NP _{dobj} NP _{nsubj}	2
V2	Pass	NP _{nsubjpass}	84	V3	Act	NP _{iobj} NP _{nsubj}	2
V2	Act	Adv NP _{dobj} NP _{nsubj}	80	VQ	Act	QS	2
V	Act	NP _{nsubj}	78	VS	Act	Adv NP _{nsubj} S	2
V2	Pass	Adv NP _{nsubipass}	34	V2	Pass	Adv Adv NP _{nsubipass}	2
VS	Act	NP _{nsubj} S	29	V2	Pass	Adv NP _{dobj} NP _{nsubjpass}	2
VV	Act	NP _{nsubj} VP	21	V2	Pass	NP _{dobi}	2
V2	Pass	NP _{dobj} NP _{nsubjpass}	19	V2	Act	Adv Adv NP _{dobj}	1
V2	Act	NP _{dobj}	17	V2S	Act	NP _{dobj} NP _{nsubj} Š	1
V	Act	Adv Adv NP _{nsubj}	16	V2S	Act	NP _{dobi} S	1
VQ	Act	NP _{nsubj} QS	10	V2V	Act	NP _{dobi} VP	1
V2	Act	Adv NP _{dobi}	9	VS	Act	S	1
V	Act	Adv	8	VV	Act	VP	1
V2V	Act	NP _{dobj} NP _{nsubj} VP	5	V2	Pass	Adv	1
VS	Pass	S	3	VS	Pass	NP _{nsubjpass} S	1

The **869** semantico-syntactic valence patterns reuse **32** syntactic patterns

- 32 RGL-based code templates are used to generate the implementation
- Most templates are derived on the fly from few basic templates
 - E.g., adverbial modifiers are added by recursive calls of the *mkVP* constructor
 - Note: the order of Adv FEs can differ across languages

FrameNet-based lexicon: abstract

- All the distinct LUs from the sentence patterns that belong to the shared valence patterns
 - BFN: 2,831 LUs resulting in 3,432 lexical functions
 - 1.21 functions per LU due to alternative verb types
 - SweFN: 1,844 LUs, **1,899** functions (1.03 per LU)
 - ~1.5 corpus examples per LU vs. ~20 per LU in BFN
- Verb types: V, V2, V3, VV, VS, V2V, V2S
- To distinguish between different types and senses of LUs, the verb type and the frame name is appended to the function identifiers
 - The LU-frame mapping, however, is not restricted (apart from the verb type)

```
fun hunger_V_Desiring : V
fun yearn_V_Desiring : V
fun want_V2_Desiring : V2
fun want_VV_Desiring : VV
fun yearn_VV_Desiring : VV
```

```
fun längta_V_Desiring : V
fun känna_för_V2_Desiring : V2
fun känna_för_VV_Desiring : VV
fun vilja_VV_Desiring : VV
fun känna_sig_V_Feeling : V
fun känna_V2_Familiarity : V2
```

FrameNet-based lexicon: concrete

- Verb constructors are extracted from various RGL modules:
 - L/DictL (6,034 for English, 7,324 for Swedish)
 - translator/DictionaryL (6,037 for English, 2,430 for Swedish)
 - L/LexiconL (98 for English, 96 for Swedish)
 - L/IrregL (173 for English, 182 for Swedish)
 - L/StructuralL (2 for English, 4 for Swedish)
- For each lexical function, generate its linearization based on the corresponding verb constructor, taking into account particles and reflexive pronouns (MWEs), and the verb type

```
lin want_V2_Desiring = mkV2 (regV "want")
lin känna_för_VV_Desiring = mkVV (partV (irregV "känna" "kände" "känt") "för")
lin känna_sig_V_Feeling = reflV (irregV "känna" "kände" "känt")
```

- Linearization: 3,350 (98%) Eng entries and 1,789 (94%) Swe entries
- Simple, fixed multi-word units (MWU):
 - 98 for English ~3% of all entries and ~84% of all MWU entries
 - 465 for Swedish ~25% of all entries and ~85% of all MWU entries

FrameNet-based lexicon: alignment

• Based on the multilingual RGL dictionaries (translator/DictionaryL)

```
Eng: lin feel_V = IrregEng.feel_V
Swe: lin feel_V = mkV "känna" "kände" "känt"
Eng: lin want_V2 = mkV2 (mkV "want")
Swe: lin want_V2 = mkV2 IrregSwe.vilja_V
Eng: lin yearn_V = mkV "yearn" "yearns" "yearned" "yearned" "yearning"
Swe: lin yearn_V = mkV "trängtar"
feel_like_VV_Desiring = känna_för_VV_Desiring
want_VV_Desiring = vilja_VV_Desiring
```

- Result: 703 BFN entries (21%) aligned with 900 SweFN entires (47%)
 - Still promising (there is a clear space for improvement)

FrameNet-based API to GF Resource Grammar Library

A tool for cross-lingual comparison of FrameNet-annotated corpora

Frames Verbs	vers. 0.9.7	REMU
Court_examination	(1) Desiring	
Create_physical_artwork	(1)	
Creating	$\begin{array}{c} (2) \\ (2) \end{array} \qquad $	
Criminal investigation	(1) Eng: [They] _{Experiencer} [ASPIRED] [towards the Chelsea shore, when	re, in the early 1960s many
Cutting	(2) thousands lived with sensible occupations and adequate amounts of n	noney]Focal participant
Damaging	(2) [Roberte][LÄNGTADE] [bem till Tyckland]	
Daring	(2) (2) (2) (2) (2) (2) (2) (2) (2) (2)	pant
Death	(1) Desiring V2 : Experiencer NP \rightarrow Eccal participant NP \rightarrow V2 \rightarrow Claus	
Deciding		
Delimitation_of_diversity	(1) Eng :	
Denv permission	(1) covet V2 Desiring : V2	
Departing		
Deserving	(1) Crave_V2_Desiring : V2	
Desiring	(3) desire V2 Desiring : V2	
Destroying	(4)	
Detaching	(2) [I]Experiencer neither [DESIRE] [this house]Focal_participant	
Detaining	(2) fancy_V2_Desiring : V2	
Differentiation		
Dispersal	(1) teel_like_ V2_Desiring : V2	
Distinctiveness	(1) want_V2_Desiring : V2	
Dodging		
Dominate_competitor	(1) yearn_V2_Desiring : V2	
Dominate_situation	(1) ► Swe: [Jag] _{Experiencer} [KÄNNER FÖR] [en tur på landet] _{Focal participan}	rt.
Dressing	(2)	
Drop_in_on	(1) Desiring_VV : Event_VP \rightarrow Experiencer_NP \rightarrow VV \rightarrow Clause	
	(1) (2) Eng : [Ho] ground his tooth together. [LUCTINO] to togeth	a alian apart and act of its lived
Duration relation	(2) Fing. [Te]Experiencer ground his teeth together, [LOSTING] [to tear tr	e allen apart and eat of its lund
	(-/ -/ -/ -/ -/ -/ -/ -/ -/ -/ -/ -/ -/ -	

http://grammaticalframework.org/framenet/

Source code

pranch: master - gf-contrib / frame	enet / +	⊕ ≡:
Minor updates to the documentation		
normundsg authored 14 minutes ago		latest commit f41e84a5a6 🔂
examples/phrasebook	Version 0.9.7	7 months ago
iib	Version 0.9.7	7 months ago
README.md	Minor updates to the documentation	14 minutes ago

III README.md

FrameNet-based API to Grammatical Framework

Version 0.9.7

Introduction

The aim of this project is to make existing FrameNet (FN) resources computationally accessible for multilingual natural language generation and controlled semantic parsing via a shared semantico-syntactic grammar and lexicon API.

We provide a currently bilingual but potentially multilingual FN-based grammar and lexicon library implemented in Grammatical Framework (GF) on top of GF Resource Grammar Library (RGL). The API of the FN-based library represents a shared set of automatically extracted semantico-syntactic verb valence patterns from 66,918 annotated sentences in Berkeley FrameNet (BFN 1.5) and 4,267 sentences in Swedish FrameNet (SweFN, a snapshot taken in

https://github.com/GrammaticalFramework/gf-contrib

Case study: Phrasebook

- Apart from idiomatic phrases, many can be constructed by applying the generated frame functions
- ALive : Person -> Country -> Action
 - Residence_V : Location_Adv -> Resident_NP -> V -> Clause
 - I live in Sweden (Eng)
 - jag bor i Sverige (Swe)
- AWantGo : Person -> Place -> Action
 - Desiring_VV : Event_VP -> Experiencer_NP -> VV -> Clause
 - Motion_V_2 : Goal_Adv -> Source_Adv -> Theme_NP -> V -> Clause
 - we want to go to a museum (Eng)
 - vi vill gå till ett museum (Swe)
- No changes needed in the Phrasebook abstract syntax
 - Frame functions are not part of Phrasebook abstract syntax trees...
- The re-engineered grammar generates equal phrases

Case study: Phrasebook

• Before:

```
lin ALive p co =
  mkCl
    p.name
    (mkVP
      (mkVP (mkV "Live"))
      (mkAdv in_Prep co))
```

```
lin AWantGo p pl =
    mkCl
    p.name
    want_VV
    (mkVP
        (mkVP IrregEng.go_V)
        pl.to)
```

• After:

```
lin ALive p co = let cl : Clause =
Residence_V
(Just Adv (mkAdv in_Prep co))
(Just NP p.name)
Live_V_Residence
in mkCl cl.np cl.vp
```

```
lin AWantGo p pl = let cl : Clause =
Desiring_VV
(Just VP -- Event
(Motion_V_2
(Just Adv pl.to) -- Goal
(Nothing' Adv) -- Source
(Nothing' NP) -- Theme
go_V_Motion
).vp)
(Just NP p.name) -- Experiencer
want_VV_Desiring
in mkCl cl.np cl.vp
```

Case study: Paintings

- Verbalizes descriptions of museum objects stored in an ontology
- A set of triples describing the artwork *Bacchus*:
 - <Bacchus> <createdBy> <Leonardo_da_Vinci>
 - <Bacchus> <hasDimension> <Bacchus_ImageDimesion>
 - <Bacchus> <hasCreationDate> <Bacchus_CreationDate>
 - <Bacchus> <hasCurrentLocation> <Musee_du_Louvre>
 - <Bacchus_ImageDimesion> <lengthValue> 115
 - <Bacchus_ImageDimesion> <heightValue> 177
 - <Bacchus_CreationDate> <timePeriodValue> 1510
- Triples are combined by the grammar to generate a coherent text
 - DPainting : Painting -> Painter -> Year -> Size -> Museum -> Description
 - Eng: Bacchus was painted by Leonardo da Vinci <u>in 1510</u>. It measures 115 by 177 cm. This work is displayed at the Musée du Louvre.
 - Swe: Bacchus målades av Leonardo da Vinci <u>år 1510</u>. Den mäter 115 gånger 177 cm. Det här verket är utställt på Louvren.
- The re-engineered grammar generates semantically equiv. descriptions
 - In Swedish, the use of the main verb *mäta* is imposed instead of the copula

Case study: Paintings

```
lin DPainting
painting painter year size museum =
let
s1 : Text = mkText (mkS
 pastTense (mkCl painting (mkVP
   (mkVP (passiveVP paint V2)
    (mkAdv by8agent Prep
    painter.long)) year.s)));
s2 : Text = mkText
 (mkCl it NP (mkVP (mkVP)
   (mkVPSlash measure V2)
   (mkNP (mkN "")) size.s)));
s3: Text = mkText
 (mkCl (mkNP this Det painting)
  (mkVP (passiveVP display V2)
   museum.s))
in mkText s1 (mkText s2 s3);
```

* Currently not available out-of-the-box

```
lin DPainting
painting painter year size museum =
let
cl1 : Clause =
 Create physical artwork V2 Pass*
   (Just NP painter.long) -- Creator
   (Just NP painting) -- Representation
  paint V2 Create physical artwork;
cl2 : Clause = Dimension V2*
 (Just NP (mkNP emptyNP size.s)) -- Measurement
 (Just NP it NP)
                                 -- Object
 measure V2* ;
cl3 : Clause = Placing V2 Pass
 (Just Adv museum.s)
                                    -- Goal
 (Just NP (mkNP this Det painting)) -- Theme
 display V2*
in mkText (mkText (mkS pastTense
 (mkCl cl1.np (mkVP cl1.vp year.s))) -- Time
```

```
(mkText (mkCl cl1.np cl3.vp)));
```

(mkText (mkCl cl2.np cl2.vp)

Evaluation

- Intrinsic
 - The number of examples in the source corpora that belong to the set of shared frames and are <u>covered</u> by the shared valence patterns
 - Corpus examples are judged by the sentence patterns that represent them, disregarding non-core FEs, word order, and prepositions
 - The syntactic roles and the grammatical voice are considered
 - BFN: 57,615 examples (90%) belong to the shared set of 483 frames, and
 77.5% of them are covered by the shared patterns
 - SweFN: 3,348 examples (80%), 77.5% are covered
 - The shared lexicon covers 25.1% of BFN sentences and 35.8% of SweFN

• Extrinsic

- The number of constructors used to linearize functions in the original vs. the re-engineered grammar (comparison of code complexity)
 - In Paintings, the number of constructors is reduced by 38% while in Phrasebook only by 20–27%

Summary and future work

- Despite the small SweFN corpus, the set of extracted shared valence patterns is **concise** and already provides a **wide coverage**
 - The relatively small number of patterns allows for manual checking
 - The numbers are not stable and vary across releases but illustrate the tendency
- Include shared **non-core** FEs; generate missing **passive voice** functions
- Separate LU-governed **prepositional objects** from adverbial modifiers (*Adv* vs. *NP*; probability); differentiate syntactic roles of *VP* FEs (object vs. *Adv*)
- Add more languages (looking for cooperation)
 - Intersection of all languages vs. union of intersections of language pairs
 - ExtraL modules
- Towards FrameNet-based semantic parsing in GF
 - First, frame labelling
 - As an embedded grammar
 - Restrict LUs to frames by using GF dependent types
 - Later, semantic role labelling (SRL)

Constructicon

- A collection of conventionalized (learned) pairings of <u>form</u> and meaning (or function), typically based on principles of Construction Grammar, CxG (Fillmore et al. 1988, Goldberg 1995)
 - Semantics is associated directly with the surface form
 - LUs in FrameNet: pairings of <u>word</u> and meaning (frame)
 - Including <u>fixed</u> MWUs
- Each construction (cx) contains at least one variable element
 - Often at least one **fixed** element as well
 - Somewhere in-between the syntax and the lexicon
- An example from FrameNet Constructicon: *make one's <u>way</u>* (WAY_MEANS)
 - Structure: {^{Motion verb} [Verb] [PossNP]}
 - Evokes: MOTION
 - [_{Theme}They] {hacked their <u>way</u>} [_{Source}out] [_{Goal}into the open].
 - [_{Theme}We] {sang our <u>way</u>} [_{Path}across Europe].

Towards a multilingual constructicon

- Berkeley/FrameNet Constructicon (BCxn)
 - A pilot project (~70 cx)
- Swedish Constructicon (SweCcn)
 - An ongoing project (nearly 400 cx so far), inspired by BCxn
- Brazilian Portuguese Constructicon
 - An ongoing project, inspired by BCxn
- Allows for non-compositional translation in a compositional way
 - e.g. some constructions are covered by L/ConstructionL in RGL
- Constructions with a <u>referential</u> meaning may be linked via FrameNet **frames**, while those with a more abstract <u>grammatical</u> function may be related in terms of their grammatical properties
 [Bäckström L., Lyngfelt B., Sköldberg E. (2014) Towards interlingual constructicography]



behöva_något_till_något - <i>behöver mat till festen</i>				
category VP http://spraakbapkop.gu.so/opg/swocop				
FrameNet	Needing			
structure	[behöva1 NP ₁ till1 NP ₂ VP]			

SweCcn

- Partially schematic multi-word units/expressions
- Particularly addresses constructions of relevance for second-language learning, but also covers argument structure constructions
- Descriptions are manually derived from corpus examples
- Construction elements (CE):
 - Internal CEs are a part of the cx
 - External CEs are a part of the valency of the cx
 - Described in more detail by attribute-value matrices specifying their syntactic and semantic features
- A central part of cx descriptions is the free text definitions
 - 'eat himself full' vs. 'feel himself tired' (äta sig mätt vs. känna sig trött)

Name	REFLEXIV_RESULTATIV
Category	VP
Frame	CAUSATION
Defintion	[Someone/something] _{NP} performs/under-
	goes [an action] _{Activity} that leads (or is
	supposed to lead) the [actor/theme] _{Pn} ,
	expressed by reflexive, to [a state] _{Result} .
Structure	NP [V Pn _{refl} AP]
Internal	Activity: {cat=V, role=Activity}
	Pn: {cat=Pnrefl, role=Actor Theme}
	Result: {cat=AP, role=Result}
External	NP:{cat=NP,role=Actor Theme}
Example	Peter _{NP} [äter _{Activity} sig _{Pn} mätt _{Result}]

SweCcn \rightarrow GF

- Task: convert the semi-formal SweCcn into a computational CxG
- Why GF?
 - There is no formal distinction between lexical and syntactic functions in GF fits the nature of constructicons
 - The potential support for multilinguality
 - Based on RGL / an extension to RGL / an embedded grammar
 - An extension to the FrameNet-based grammar and lexicon
- Goals:
 - From the linguistic point of view
 - New insights on the interaction between the lexicon and the grammar
 - Allows for testing the linguistic descriptions of constructions
 - From the language technology point of view:
 - Facilitates language processing in both mono- and multilingual settings (e.g. IE, MT)
 - Useful in second-language learning
 - Linguistic or technology point of view?

Conversion steps

- Preprocessing:
 - Automatic normalization and <u>consistency</u> checking
 - Automatic <u>rewriting</u> of the original structures in case of optional CEs and alternative types of CEs, so that each combination has a separate GF function
 - Does not apply to alternative LUs (either free variants or should be split into alternative constructions, or the CE should be made more general)
 - Automatic conversion of SweCcn <u>categories</u> to RGL categories
 - May result in more rewriting
- Automatic generation of the <u>abstract</u> syntax
- Automatic generation of the <u>concrete</u> syntax
 - By systematically applying the high-level RGL constructors
 - And limited low-level means
- Manual verification and completion (ToDo)
 - Requires a good knowledge and linguistic intuition of the language

Preprocessing examples

- behöva NP₁ till NP₂ | VP →
 behöva_V NP₁ till_{Prep} NP₂ | behöva_V NP till_{Prep} VP
- snacka | prata | tala NP_{indef} → snacka_V | prata_V | tala_V aSg_Det CN | snacka_V | prata_V | tala_V aPl_Det CN | snacka_V | prata_V | tala_V CN
- V $av \operatorname{Pn}_{refl}(NP) \rightarrow$ V $av_{Prep} \operatorname{refl}_{Pron} NP | V <math>av_{Prep} \operatorname{refl}_{Pron}$
- N|Adj+städa \rightarrow N + städa_v | A + städa_v

Abstract syntax

- Each construction is represented by <u>one or more functions</u> depending on how many <u>alternative structures</u> are produced in the preprocessing steps
- Each **function** takes <u>one or more arguments</u> that correspond to the <u>variable CEs</u> of the respective alternative construction
- behöva_något_till_något_VP₁ : NP -> NP -> VP
 behöva_något_till_något_VP₂ : NP -> VP -> VP
- snacka_NP₁: CN -> VP snacka_NP₂: CN -> VP snacka_NP₃: CN -> VP
- verba_av_sig_transitiv₁: V -> NP -> VP
 verba_av_sig_transitiv₂: V -> VP
- x_städa₁: N -> VP
 x_städa₂: A -> VP

Concrete syntax

- Many constructions can be implemented by systematically applying the high-level RGL constructors
 - A parsing problem: which constructors in which order?

Construction	Elements	Patterns	
behöva_något_till_något_VP_1	behöva_V NP_1 till_Prep NP_2	{V} NP {Prep} NP	
behöva_något_till_något_VP_2	behöva_V NP_1 till_Prep VP	{V} NP {Prep} VP	
Code template			
1.mkVP (mkVP (mkV2 mkV) N	IP) (mkAdv mkPrep NP) ← A	A simple GF grammar	
2. The parser failed at token VP			
Final code (by automatic post-processing)			
<pre>lin behöva_något_till_något_VP_1 np_1 np_2 = mkVP (mkV2 (mkV "behöver")) np_1) (SyntaxSwe.mkAdv (mkPrep "till") np_2) ;</pre>			

Code-generating grammar

fun mkV2: V -> V2
fun mkVP__V2_NP: V2 -> NP -> VP
fun mkVP__VP_Adv: VP -> Adv -> VP
fun mkAdv: Prep -> NP -> Adv
fun _mkV_: V
fun _mkPrep_: Prep
fun _NP_: NP

A simplified fragment of the **abstract syntax**

```
parse -cat=VP "{V} {Prep} NP"
mkVP_V2_NP
(mkV2_V (partV _mkV__V
(toStr_Prep _mkPrep_))) _NP_
mkVP_V2_NP (mkV2_V_Prep
_mkV__V _mkPrep_) _NP_
mkVP_VP_Adv (mkVP_V _mkV__V)
(mkAdv _mkPrep_ _NP_)
```

```
param Voice = Act | Pass
lincat
 V, V2 = Voice => Str
 VP, NP, Adv, Prep = Str
lin
 mkV2 v = (voice => v ! voice
 mkVP_V2_NP v2 np = v2 ! Act ++ np
 mkVP__VP_Adv vp adv = vp ++ adv
 mkAdv prep np = prep ++ np
 _mkV_ = table {
   Act => "{V}"
   Pass => "{V<sub>pass</sub>}"
 _mkPrep_ = "{Prep}"
 NP = "NP"
```

A simplified fragment of the concrete syntax

Running example

● ● ● ② Out — gf — 149×45	
* * *	
* *	
* *	
*	
* ****	
* * *	
* ***	
* * *	
This is GF version 3.6.10-darcs.	
663 recorded changes since RELEASE-3.6	
Last recorded change: Thu Apr 9 12:18:41 CEST 2015 hallgren@chalmers.se Built op darwin/x96 64 with abc_7 6 flags; interrupt	
License: see help -license.	
Bug reports: http://code.google.com/p/grammatical-framework/issues/list	
Languages:	
linking OK	
Languages: CxnSweCnc	
3298 msec	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i Pron) (behöva något till något VP 1 (DetNP someSg Det) (DetNP someSg Det)))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (behöva_något_till_något_VP_1 (DetNP someSg_Det) something_NP))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (behöva_något_till_något_VP_1 something_NP (DetNP someSg_Det)))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (behöva_något_till_något_VP_1 something_NP something_NP))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron 1_Pron) (deponens_reciprok_VP (behova_nagot_till_nagot_VP_1 (DetNP someSg_Det) (DetNP someSg_Det))))	
UseCl (TTAnt TPres ASimul) Pros (PredVP (UsePron i Pron) (deponens reciprok VP (behöva_nagot_till något VP 1 something NP (DetNP someSg Det))))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (deponens_reciprok_VP (behöva_något_till_något_VP_1 something_NP something_NP)))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (behöva_något_till_något_VP_1 (DetNP someSg_Det) (DetNP someSg_Det)))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (behöva_något_till_något_VP_1 (DetNP someSg_Det) something_NP))	
USECL (ITANT TPRES ASIMUL) PPOS (PredVP (USEPron 1_Pron) (behöva_nagot_till_nagot_VP_1 something_NP (DetNP somesg_Det)))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i Pron) (deponens reciprok VP (behöva något till något VP 1 (DetNP someSg Det) (DetNP someSg Det))))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (deponens_reciprok_VP (behöva_något_till_något_VP_1 (DetNP someSg_Det) something_NP)))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (deponens_reciprok_VP (behöva_något_till_något_VP_1 something_NP (DetNP someSg_Det))))	
UseCl (TTAnt TPres ASimul) PPos (PredVP (UsePron i_Pron) (deponens_reciprok_VP (behöva_något_till_något_VP_1 something_NP something_NP)))	
235 msec	
CxnSweAbs>	

Results

- In the current experiment, we have consider only the 96 VP constructions which resulted in 127 functions
 - Dominating in SweCcn; have the most complex internal structure
- Given the 127 functions, we have automatically generated the implementation for **98** functions (**77%**) achieving a **70–90%** accuracy
 - There is clear space for improvement
- Manual completion postponed because of the active development of SweCcn (changes → synchronization)
- <u>https://github.com/GrammaticalFramework/gf-contrib</u> (SweCcn)
- A methodology on how to systematically formalise the semi-formal representation of SweCcn in GF, showing that a GF construction grammar can be, to a large extent, acquired automatically
- Consequence: **feedback** to SweCcn developers on how to improve the annotation consistency and adequacy of the original construction resource

Publications

- Normunds Grūzītis, Pēteris Paikens, Guntis Bārzdiņš. FrameNet Resource Grammar Library for GF. CNL 2012
- Dana Dannélls, Normunds Grūzītis. Extracting a bilingual semantic grammar from FrameNet-annotated corpora. LREC 2014
- Dana Dannélls, Normunds Grūzītis. Controlled natural language generation from a multilingual FrameNet-based grammar. CNL 2014
- Normunds Grūzītis, Dana Dannélls, Benjamin Lyngfelt, Aarne Ranta.
 Formalising the Swedish Constructicon in Grammatical Framework.
 GEAF 2015
- Normunds Grūzītis, Dana Dannélls. A Multilingual FrameNet-based Grammar and Lexicon for Controlled Natural Language. Journal of LRE (in progress)